



Adjunct

Game Design and Interactive Technology-Higher Education

Notre Dame College is seeking a Game Design instructor to teach several levels of Game Design theory and technology using the Unity environment. Ideally, the candidate should possess a broad range of 2-D and 3-D visual design technical experience which would lend itself to teaching in a visual communication and game environment setting, offering creative pathways for the college as a whole.

To be considered please submit a resume or cv to: careers@ndc.edu